Junior C++ Programmer

About the company
Bohemia Interactive Simulations (BISim) is a global software company at the forefront of simulation training solutions for defense and civilian organizations. We use the latest game-based technology and a large, experienced in-house team of engineers to develop high-fidelity, cost-effective training and simulation software products and components for defense applications.

We offer
- Opportunity to work on top of the line products employed by organizations around the globe
- Collaborative working environment
- Full-time employment with competitive salary
- Ability to influence how we do things and have a direct impact on our products
- Meal vouchers, Multisport and other great benefits

Requirements
- Strong problem solving skills
- Good knowledge of OOP and C/C++
- Understanding of algorithm categories and time complexity
- Basics of linear algebra
- English - communicative level
- Bachelor's degree in computer science

Job Description
- Working out of Prague office
- Implementing new features within the current product
- Maintaining our existing codebase
- Learning to understand specific parts of the code

Bonus assets
- Experience developing realtime 3D applications
- Deeper experience in a particular field (3d graphics, networking, AI development, physics simulation, ...)
- Experience with using an industry standard game engine to develop your own games (Unity, UDK, Source, etc.)

To apply
Send us your CV and motivation letter at recruiting@bisimulations.com
All communication must be in English. Attaching examples of your related past work is welcome.
If you have any questions please do not hesitate to contact us on the above e-mail address