Junior C++ Programmer

About the company

BISIM is a leading company in the military simulations industry. Our flagship product Virtual Battlespace 3 is a cutting-edge simulation software that is used for training by many NATO armies. Our customers include the US Army, US Marine Corps, UK Ministry of Defense and many others. The company is multinational with the central office in Prague.

We offer

- Fun working environment
- Experience in developing the leading military simulation software
- Experience of working in a large, growing company
- Benefits (meal vouchers, MultiSport card, sick days, company events, bonuses based on performance, etc.)

Requirements

- Strong problem solving skills
- Good knowledge of OOP
- Experience in C++ programming
- Application of linear algebra in 3D
- Ability to work in a team
- English - basic communicative level

Job description

- Working out of our Prague office
- Implementing new features within the current product
- Maintaining our existing codebase
- Learning to understand specific parts of the code

Bonus assets

- Experience developing real-time 3D applications
- Deeper experience in a particular field (3D graphics, networking, AI development, physics simulation, etc.)
- Experience with using an industry standard game engine to develop your own games (Unity, UDK, Source, etc.)

To apply

Send us your CV and motivation letter to alena.zivkovska@bisimulations.com. The e-mail and all materials must be in English. Attaching examples of your related past work is welcome. If you have any questions please don’t hesitate to contact us on the above e-mail address.